

AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings of claims in the application:

LISTING OF CLAIMS:

Claim 1-13 (Cancelled)

14. (New) A navigation device provided with a three-dimensional surround system that includes a plurality of speakers, the navigation device installed in a moving object, comprising:

an acquiring unit configured to acquire information on route guidance; and

a control unit configured to control output of a guide sound so that a direction from which the guide sound is heard moves, based on the information, using at least two speakers among the speakers, wherein

the guide sound includes a sound effect and a guide voice, and

the control unit is configured to control output of the sound effect so that a direction from which the sound effect is heard moves from substantially a front in a traveling direction of the moving object toward a direction in which an object to be guided is located, and is configured to subsequently control output of the guide voice to be heard from substantially the direction in which the object is located.

15. (New) The navigation device according to claim 14, wherein the control unit is configured to control the output of the guide sound only for guidance on a branch point that is given before the moving object reaches the branch point.

16. (New) A navigation device provided with a three-dimensional surround system that includes a plurality of speakers, the

navigation device installed in a moving object, comprising:

- an acquiring unit configured to acquire information on guidance; and

- a control unit configured to control output of a guide sound based on the information, using a low-pitched sound speaker and a speaker other than the low-pitched sound speaker among the speakers.

17. (New) The navigation device according to claim 16, wherein the control unit is configured to control the output using the low-pitched sound speaker when the information includes information on an object for which attention should be called, the object located ahead in a traveling direction of the moving object.

18. (New) A navigation method of guiding a route for a moving object using a three-dimensional surround system that includes a plurality of speakers, the navigation method comprising:

- acquiring information on route guidance; and

- controlling output of a guide sound so that a direction from which the guide sound is heard moves, based on the information, using at least two speakers among the speakers, wherein

- the guide sound includes a sound effect and a guide voice, and

- the controlling includes

- controlling output of the sound effect so that a direction from which the sound effect is heard moves from substantially a front in a traveling direction of the moving object toward a direction in which an object to be guided is located, and

- controlling, subsequent to the controlling output of the sound effect, output of the guide voice to be heard from substantially the direction in which the object is located.

19. (New) The navigation method according to claim 18, wherein the controlling includes controlling the output of the guide sound only for guidance on a branch point that is given before the moving object reaches the branch point.

20. (New) A navigation method of guiding a route for a moving object using a three-dimensional surround system that includes a plurality of speakers, the navigation method comprising:

acquiring information on route guidance; and

controlling output of a guide sound based on the information, using a low-pitched sound speaker and a speaker other than the low-pitched sound speaker among the speakers.

21. (New) The navigation method according to claim 20, wherein the controlling includes controlling the output using the low-pitched sound speaker when the information includes information on an object for which attention should be called, the object located ahead in a traveling direction of the moving object.

22. (New) A computer-readable recording medium that stores therein a computer program for realizing, on a computer, a navigation method of guiding a route for a moving object using a three-dimensional surround system that includes a plurality of speakers, the computer program making the computer execute:

acquiring information on route guidance; and

controlling output of a guide sound so that a direction from which the guide sound is heard moves, based on the information, using at least two speakers among the speakers, wherein

the guide sound includes a sound effect and a guide voice, and

the controlling includes

controlling output of the sound effect so that a direction from which the sound effect is heard moves from substantially a front in a traveling direction of the moving

object toward a direction in which an object to be guided is located, and

controlling, subsequent to the controlling output of the sound effect, output of the guide voice to be heard from substantially the direction in which the object is located.

23. (New) The computer-readable recording medium according to claim 22, wherein the controlling includes controlling the output of the guide sound only for guidance on a branch point that is given before the moving object reaches the branch point.

24. (New) A computer-readable recording medium that stores therein a computer program for realizing, on a computer, a navigation method of guiding a route for a moving object using a three-dimensional surround system that includes a plurality of speakers, the computer program making the computer execute:

acquiring information on route guidance; and

controlling output of a guide sound based on the information, using a low-pitched sound speaker and a speaker other than the low-pitched sound speaker among the speakers.

25. (New) The computer-readable recording medium according to claim 24, wherein the controlling includes controlling the output using the low-pitched sound speaker when the information includes information on an object for which attention should be called, the object located ahead in a traveling direction of the moving object.